

	Policy Title	Information Communication Technology - Appropriate Student Use
	Release Date	2019
	Review Date	2026
	Domain	Learning

- breaching copyright laws, including software copyright and reverse engineering of software or other laws governing intellectual property
- using school network and/or equipment to conduct private business for commercial gain or promote material unrelated to school defined tasks
- playing non-educational computer games while at school (e.g. Fortnite, Call of Duty, Counter-Strike: Global Offensive)
- bringing Servite College into disrepute

4.2.3

- infringes a person's copyright or other intellectual property rights
- is defamatory of a person or an organisation
- contains sexually explicit, indecent or obscene or pornographic material
- is discriminatory against a person on the basis of, for example, sex, race, religion, disability or age
- deals with a person's personal information in a way that breaches privacy laws
- constitutes racial harassment or incites racial hatred
- constitutes harassment or bullying
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